1. **A New Course on R&D Project Management in Computer Science and Engineering: Subjects Taught, Rationales Behind, and Lessons Learned** 1

Veljko Milutinović, Stasa Vujicic Stankovic, Aleksandar Jovic, Drazen Draskovic, Marko Misic, and Danilo Furundzic

1. Introduction 3
2. Part 1: Learn How to Create a Proposal for Horizon 2020 or NSF 7
3. Part 2: Learn the Essence of MBA and PhD and Learn How to Prepare for the GMAT/GRE Analytical Exam 8
4. Part 3: Learn CMMI 9
5. Part 4: Learn Project Management 9
6. Part 5: Learn How to Write Business Plans for Investors 9
7. Part 6: Learn How to Prepare a Patent Application 10
8. Part 7: Learn How to Write SCI Journal Papers of the Survey Type 10
9. Part 8: Learn How to Write SCI Journal Papers of the Research Type 11
10. Part 9: Learn How to Make an eShop 11
11. Part 10: Learn MindGenomics 12
12. Part 11: Learn Business Intelligence Based on DataMining 12
13. Part 12: Learn How to Preserve Heritage and How to Create a Brand 12
14. Analysis 12
15. Conclusion 15

Acknowledgments 16

References 16

About the Authors 17

2. **Advances in Dataflow Systems** 21

Thomas Chau, Pavel Burovskiy, Michael Flynn, and Wayne Luk

1. Introduction 22
2. Parallel Processor Design 23
3. From Multiprocessor Software to Dataflow Computing 25
4. Dataflow Hardware 27
5. Dataflow Software 29
6. Dataflow System in Cloud Computing 32
7. Example Application One: Sequential Monte Carlo System and Its Generation 33

8. Example Application Two: Sparse Linear Algebra 43
9. Other Applications 53
10. Summary 57
Acknowledgment 57
References 58
About the Authors 61

3. Adaptation and Evaluation of the Simplex Algorithm for a Data-Flow Architecture 63

Uroš Čibej and Jurij Mihelič

1. Introduction 64
2. The Maxeler Architecture 66
3. Linear Programming 69
4. Accelerated Simplex Algorithm 75
5. Experimental Evaluation 88
6. Conclusions and Future Work 102
Acknowledgments 103
References 103
About the Authors 105

4. Simple Operations in Memory to Reduce Data Movement 107

Vivek Seshadri and Onur Mutlu

1. Introduction 108
2. Processing in Memory 110
3. Processing Using Memory 112
4. Background on DRAM 113
5. RowClone 124
6. In-DRAM Bulk AND and OR 129
7. End-to-End System Support 134
8. Evaluation 139
9. Conclusion 153
References 154
About the Authors 165

5. A Novel Infrastructure for Synergistic Dataflow Research, Development, Education, and Deployment: The Maxeler AppGallery Project 167

Nemanja Trifunovic, Boris Perovic, Petar Trifunovic, Zoran Babovic, and Ali R. Hurson

1. Introduction 169
2. About the Dataflow Concept 175

3. About the Maxeler Technologies Mission in Education 176
4. About the Maxeler Technologies Approach to Dataflow 179
5. About the Methods for Accelerating Applications Using Maxeler Dataflow Technology 181
6. Architecting the AppGallery 186
7. Defining the Types of the AppGallery Users 186
8. Defining the AppGallery Processes 196
9. Implementation Details 202
10. Success Measures 206
11. Conclusion 208
References 209
About the Authors 211